AMERICAN ELM DISTRICT

Volume 6, Issue 1
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Welcome to American Elm District Cub Scout Roundtable Electronic edition
Webelos activity badges Scholar and Engineer

Theme: Cubs in the Future

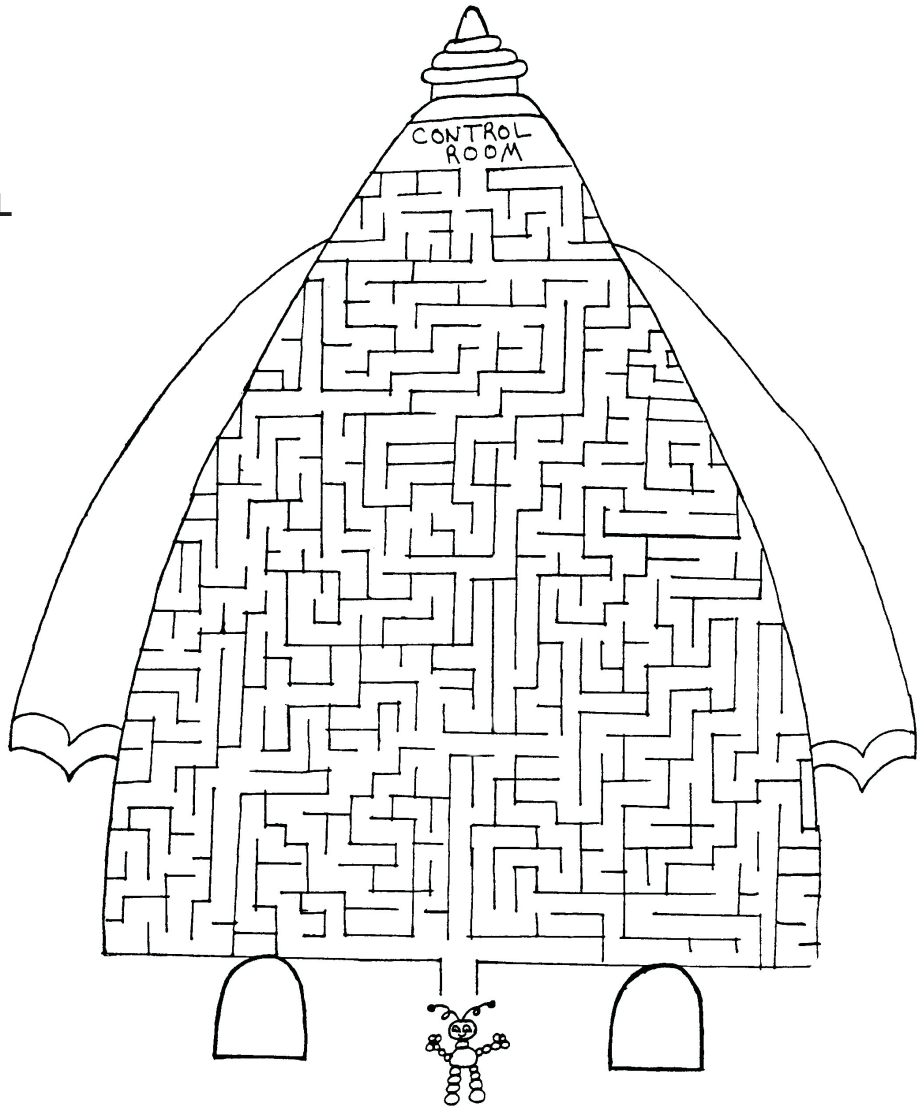
PRE OPENING ACTIVITIES
By Sam Houston Council

CUB SCOUT ALPHABET STEW

Fill the blank with the 26 letters of the alphabet. Each letter of the alphabet is only used once. A B C D E F G H I J K L M N O P Q R S T U V W X Y Z

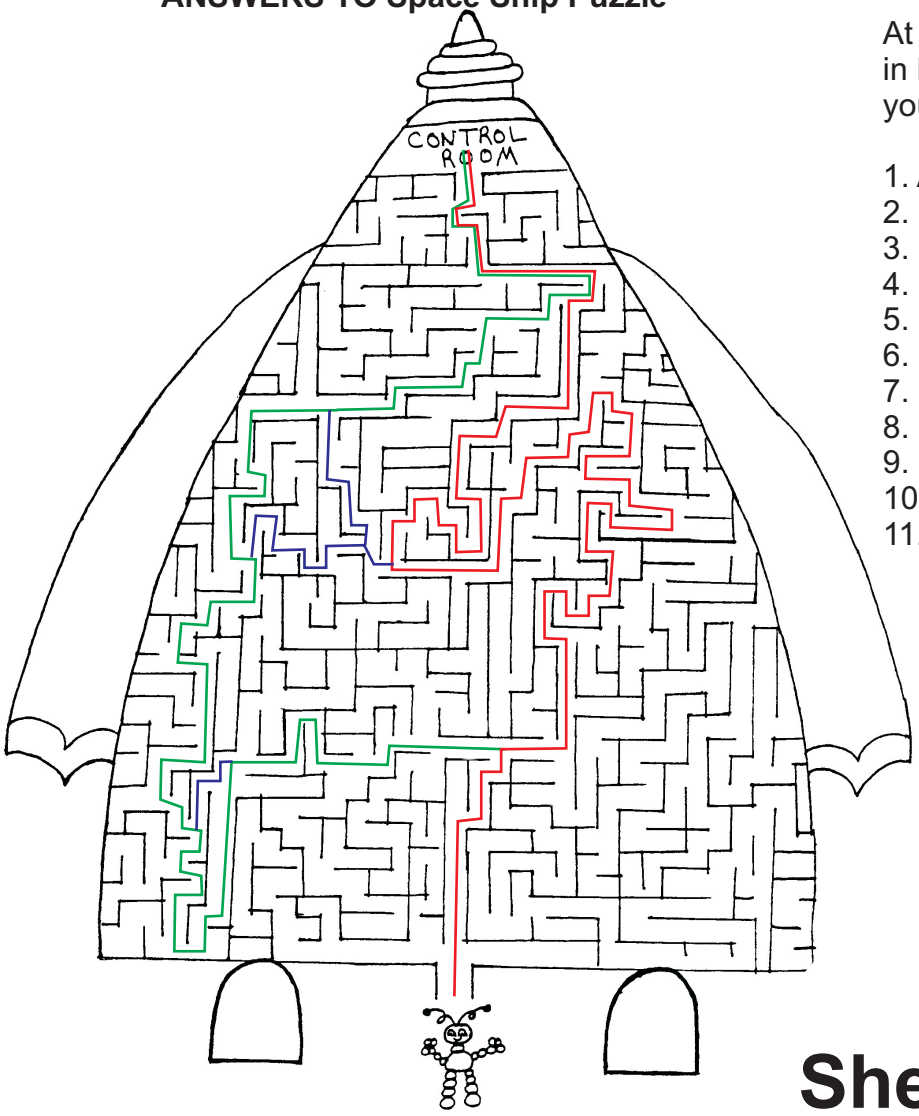
BAN__UET
S__OUTING
A__ARD
VOL__NTEER
AMA__ING
B__BCAT
LE__DER
FAMIL__
FRIEN__SHIP
HANDSHA__E
CAM__ING
SA__UTE
PRO__ISE
WE__ELOS
__UNGLE BOOK
WOL__
PAR__NER
AME__ICA
GOODW__LL
U__IFORM
TI__ER
ANNIVER__ARY
NICKERC__IEF
AD__ANCEMENT
E__CITEMENT
B__AR

Space ship Puzzle



Help ZENAK find the control room.

ANSWERS TO Space Ship Puzzle



Help ZENAK find the control room.
RIGHT SIDE- Red is the long way.
LEFT SIDE-Green is another route, and the Blue is a short cut between the two.

Jungle Book Character Match

By Sam Houston Council

At the left are the names of some characters in Kipling's "The Jungle Book." How many can you match with the identification at the right?

1. Akela	A. Man cub
2. Bagheera	B. Tiger
3. Baloo	C. Jackal
4. Kaa	D. Kite (bird)
5. Bandar-log	E. Leader of Wolf Pack
6. Shere Khan	F. Bear
7. Hathi	G. Black panther
8. Mowgli	H. Rock python
9. Chil	I. Porcupine
10. Tabaqui	J. Monkeys
11. Ikki	K. Elephant

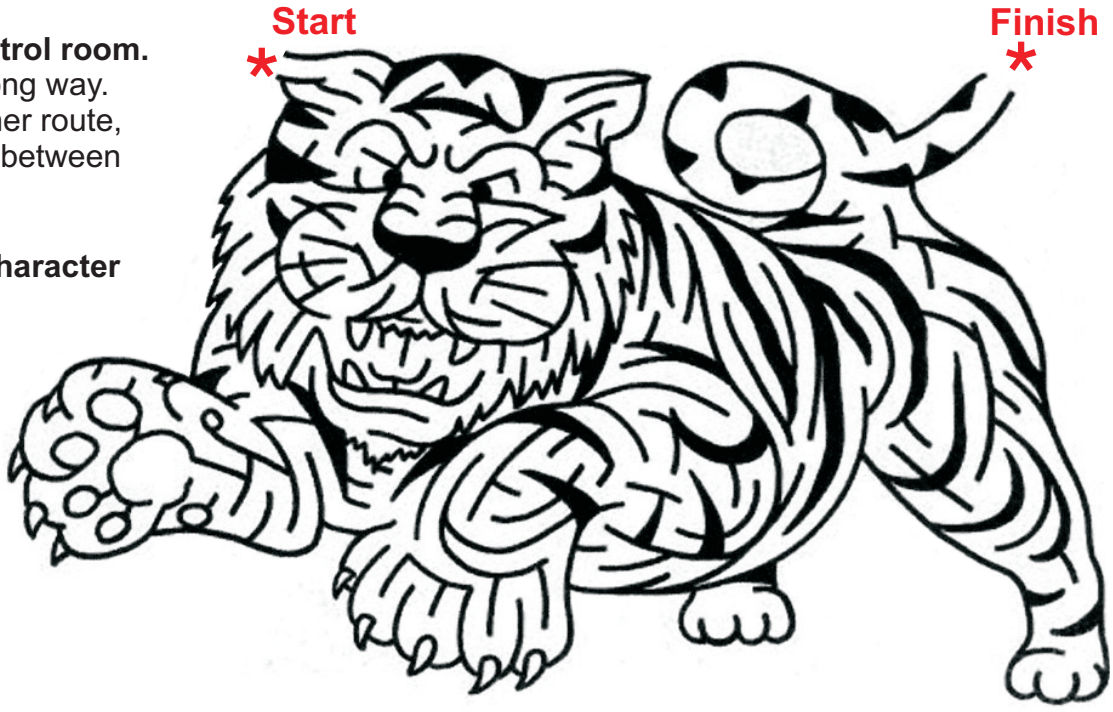
Answers to the **Jungle Book Character Match.**

1. **E**
2. **G**
3. **F**
4. **H**
5. **J**
6. **B**
7. **K**
8. **A**
9. **D**
10. **D**
11. **I**

Answers to **Cub Scout Alphabet stew**

Banquet	Handshake	Goodwill
Scouting	Camping	Uniform
Award	Salute	Tiger
Volunteer	Promise	Anniversary
Amazing	Webelos	Nickerchief
Bobcat	Jungle Book	Advancement
Leader	Wolf	Excitement
Family	Partner	Bear
Friendship	America	

Shere Khan Maze



JUNGLE BOOK WORD SEARCH

This puzzle contains words and phrases related to Cub Scouting. See how many you can find.

SHERE KHAN	BAGHEERA
MOWGLI	RED FLOWER
RANN	FATHER WOLF
TABAQUI	MOTHER WOLF
GIDUR-LOG	LAW OF THE JUNGLE
RAKSHA	COUNCIL ROCK
MAO	AKELA
BALOO	BANDAR-LOG
LOST CITY	HATHI
RIKKI-TIKKI-TAVI	CHUCHUNDRA
DARZEE	CHUA
MANG	KAA

Q O O L A B L D X P W W E Q A R T A A G
A G V M J Q M S H E R E K H A N K E C C
Z Y B I L W N R Z S A O E G Y E C H R H
W T T A B A Q U I P W T I Z T H R Z M U
S F H H R E W O L F D E R B R L B A N C
X C U N E K B O S D Z E C R F A F I A H
E X I U R A N N F F X H R E G Q D S B U
B D J G I H V T E T L P K H A T H I B N
A R N B K S C F W F H O E F I A E C R D
N E F Y K K X C A G C E W V C C H R E R
D S L F I A Z V Q H R L J R O W F I A A
A Z O V T R A G Q A F I A U E A J E C U
R P W T I R A Y P W T I N B N H H H R Y
L L R D K H S U W J V C M H X G T D V T
O O E C K G D H A K I G I D U R L O G R
G K H R I F F B E L B E C U D Z G E M E
D I T S T D L N R L E H R P I N S F O H
C M A X A S G O A M B K N E R E T B W G
R J F E V A C J S P R B A Z C W D R G F
F U M A I K H I R T E R U W C S E E L D
V N K Z R P J O T O C E H I R F I A I S
T H O W T O K K F I A I C P W T I B C A
G Y P L Y I L M Y I N M T J E S F R E C
B G N A M U P L U P W T I Y F I A E H R

Shere Khan Maze

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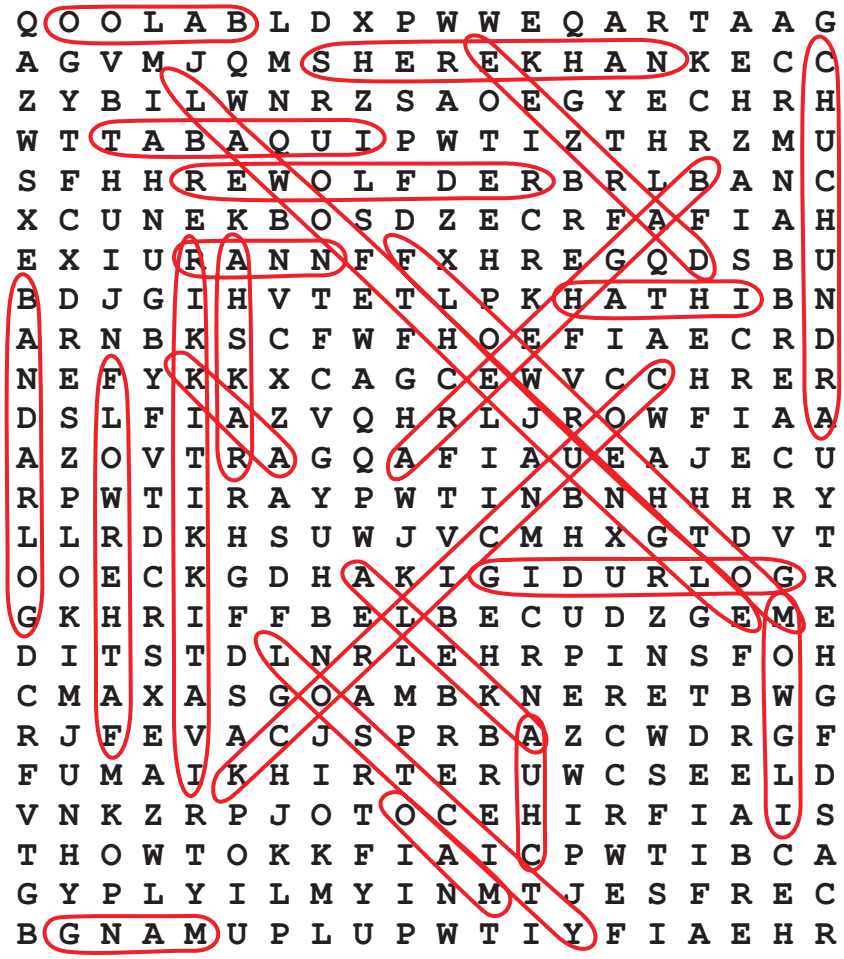
Also, www.cubroundtable.com

ANSWERS TO JUNGLE BOOK SEARCH



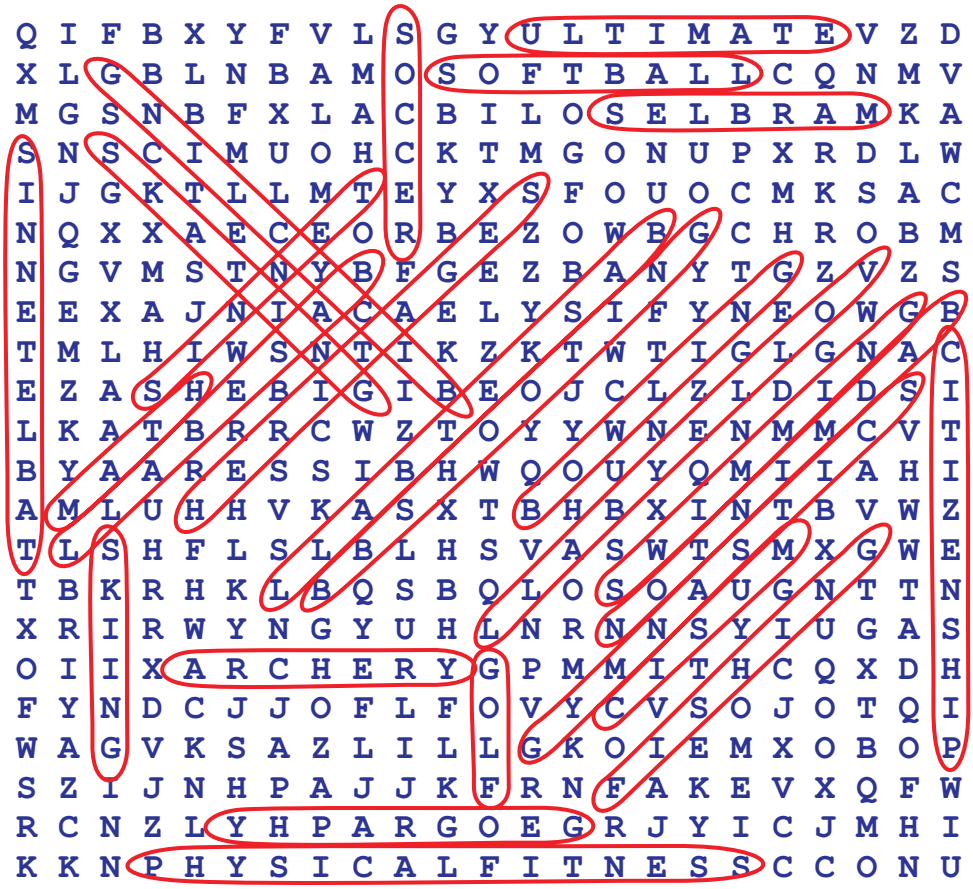
IT'S A SCOUTING CELEBRATION WORD SEARCH

By Sam Houston Council

ARCHERY
BADMINTON
GOLF
BASEBALL
BASKETBALL
MATH
BOWLING
BICYCLING
MUSIC
FISHING
MARBLES
SKIING
SOCCER
SKATING
HERITAGES
SOFTBALL
SWIMMING
CITIZENSHIP
ULTIMATE
GYMNASTICS
TABLE TENNIS
GEOGRAPHY
BB SHOOTING
PHYSICAL FITNESS
VOLLEYBALL

Answers to It's a Scouting Celebration Word Search

By Sam Houston Council



BLUE AND GOLD CELEBRATION

Nuts and Bolts

By Heart of America Council

Purpose: To celebrate the founding of the scouting program. This is held in February each year and is your Pack's chance to honor the scouting program and its participants. This year, Cub Scouting in the United States will be 75 years old! In most packs, the Blue and Gold takes the place of the pack meeting for February and is the main social event of the year. It may be as simple as a birthday party for Cub Scouts, with cake and ice cream, to a formal, catered dinner. It is a time to present awards to the boys and also to recognize the leaders and parents for their help. Many packs will also use this event to cross their Webelos IIs over to Boy Scouts.

WHERE TO BEGIN? See the Blue and Gold Checklist

The Banquet Committee:

The banquet committee is responsible for working together to host the Blue and Gold. It is composed mainly of parents – the Cubmaster and Den Leaders have specific jobs related to the event and should not be asked to assume any of the chairman positions. Perhaps each den could be asked to supply one parent to serve on the committee.

1. Blue and Gold Chairman – should be someone other than the Cubmaster or Committee Chairman. This person is responsible for keeping the rest of the committee on track and should have served on the prior year's committee. Trains the assistant chairman.
2. Assistant Chairman – shadows the Chairman, learning everything about putting on the banquet. This person is ready to step in if the chairman has to drop out. Be prepared to serve as the Chairman next year.
3. Location/facilities – responsible for finding a suitable location for the event, making reservations, paying any fees and setting up the room. If the regular pack meeting location is used, look at the room in terms of serving a meal – how many tables? Chairs – are they the little ones used for elementary schools? Is there room for a serving line (and extra tables)? Are any kitchen facilities available? What sort of clean-up will the Pack be responsible for? What time is the room available for decorating? What time must you vacate the room?
4. Dinner Committee – determines type of food, finding caterer or assigning potluck dishes (see the check list). This group takes care of paper goods, beverages, set up and serving of food.
5. Program committee – works with Cubmaster, Committee Chairman and Den Leaders to plan the program for the evening, keeping in mind special activities, like the Webelos Crossover, or any outside entertainment and the time allotted for the program. Gets final copy of program to Printing Chairman in plenty of time for printing.
6. Printing Chairman – responsible for seeing that programs and tickets (if used get printed 7. Awards and Recognitions Chairman – is responsible for working with the Den Leaders to ensure that all advancements are turned in with time for purchase before the banquet. Works with the Cubmaster and Committee Chairman to develop and make special recognition items for leaders and parents.

8. Decorations Chairman – responsible for coordinating the table decorations with the Den Leaders, facilitating the use of a central theme. This person may also be responsible for decorating the head table (if one is set up) and any guest tables (OA members, special guests) or another person could be assigned this responsibility.
9. Other possible committee positions: door prizes, photographer, greeters, etc.

Banquet Decorations:

Making decorations for the tables at the Blue and Gold Banquet is part of the excitement of the event for the boys and the Den Leaders. The decorations will set the stage for the evening and put everyone in a festive mood. It is important that the decorations are boy-made. Be sure you spread out the decorations between several den meetings prior to the event. The boys quickly tire of cutting and pasting. Use the banquet theme as a guideline for decorations. With a little advance planning, you will be able to use inexpensive and scrap materials.
Suggestions for decorations, etc.:

- Invitations
- Table centerpiece
- Placemats
- Place Cards
- Napkin rings
- Corsages for Mothers
- Boutonnières for Dads
- Assorted favors for siblings

The Program

In planning the program, remember it should appeal to the boys as well as the adults. The evening can be run like a regular pack meeting or can include outside entertainment (clown, magician, etc).
Keep the length of the entire event in mind when planning the program. (This is especially important when you have a specific time to vacate the location) Try to keep the program to 1 - hour, not including the meal. The following are agenda items to include in the program – arrange them in the order that suits your pack. Don't forget cheers, run-ons, stunts and songs. HAVE FUN!!
1. Gathering Activity – have something for the group to do as people arrive. This can be displays and exhibits, or quiet games (such as word searches).
2. Opening Ceremony – Should not be lengthy, should involve the boys
3. Invocation – may be given by one of the Cub Scouts, a pack leader or a minister guest. Remember the non-sectarian stance of BSA.
4. Dinner – Allow sufficient time for serving and eating. Set up two serving lines, if possible, to speed things up. The MC should announce the order getting food (Head table and guests first, then Tigers, Wolves, etc.) so you don't have a free-for-all.
5. Welcome and Introductions – Introduce the special guests, recognize the boys and parents. Keep remarks short and lively.
6. Entertainment – songs (provide song sheets), skits, etc. Don't feel that every den should do a skit or song, especially if you have having a crossover ceremony. Perhaps the den leaders could do a skit! If outside entertainment is on the program, be sure the content will appeal to a large crown and is appropriate for Cub Scouts.
7. Awards – make this memorable. The ceremony should be impressive and well presented (practice!). This is not the night to call the boys up and just hand them the badge.
8. Recognition of pack leaders – time to recognize your leaders and parents who have helped with various projects throughout the year. Certificates or fun awards are appropriate. And don't forget the leaders' spouses!
9. Arrow of Light and Crossover ceremony – If the OA is doing this, be sure to schedule with them in advance and confirm the week of the banquet. You will also need the number of people they are bringing to figure in the count for dinner.
10. Closing Ceremony – something that is inspirational or patriotic, brief but meaningful.
11. Clean-up – everyone helps!

OPENING CEREMONIES

This month we have been talking about that the future will be like. We can't really be sure that we are right, but it's been fun to think about, hasn't it? One thing that we can be sure about, however, is the world is going to need good people in the future. You boys can be sure that you will be good men if you follow the Cub Scout Promise. Please stand and join me in the Cub Scout Promise.

Pack Check list for Blue and Gold
by Heart of America Council

Day/Date of Blue and Gold: _____
Time: _____
Location: _____
Rental fee? N __ Y ___ Amount? $_____
Deposit? N__ Y __ Amount? $_____ Due by _____
Type Dinner (catered) (Pot luck) (Combination) (Committee prepared) (other)

Title	Name	Phone	email
Banquet Chairman			
Assistant Chairman			
Location chairman			
Dinner Committee			
Program Committee			
Printing chairman			
Awards and Recognitions			
Decorations – family tables, theme chairman			
Decorations committee – head table and guest table			
Door Prizes			

Dinner Check List
How many for dinner? Adults _____ Children _____
How many tables for food? _____
Catered dinner:
Who _____
contact person_____ number_____
Cost $_____Deadline for number _____
Pot Luck:
What type (theme?) _____
Cost (if any)? $_____
Entrée: Den _____ Den _____ Den _____
Veggies:: Den _____ Den _____ Den _____
Desserts:: Den _____ Den _____ Den _____
Beverages: Punch _____ Coffee _____ Tea _____ Ice _____
Paper goods _____
Committee Prepared:
Who will cook? _____
Cost? $_____
Menu: _____
Clean-up Committee:
_____

In the Year 2030

Leader: Tonight we are going to embark on a journey into the future. The year is 2030 AD and Cub Scouting is still going strong. Picture in your mind the possible changes that may have come about.
Cub #1: We hold our den meetings by computer and video-phone.
Cub #2: My family took a weekend trip on the new space shuttle. Can I count that as a camping trip?
Cub #3: Last month, my family took me to the moon to work on my geology award.
Cub #4: I've almost got my model of a solar powered car done. When is the derby?
Cub #5: My den's next field trip is to the rocket port to see the return of the first men to orbit Venus.
Cub #6: To finish my Arrow of Light, I must complete my Citizen of the Earth award.
Leader: Anything is possible. The sky or should we say, the stars are the limit. So please join us tonight on our adventure into space. Your future is what you make it.

Space the New Frontier

Setting: Have large pieces of construction paper with a picture representing each of the eight different visions. Have the boy hold up his picture as he says his lines. Words can be put on the back for the boys.
Cut #1: Leonardo DaVinci had a vision of a man in the sky.
Cub #2: Orville and Wilbur built a plane, the first one to fly.
Cub #3: The sound barrier was broken by Chuck Yeager they say.
Cub #4: John F. Kennedy said we'd land a man on the moon one day.
Cub #5: As a space shuttle soars across the sky,
Cub #6: An attempt to predict the future, I would try.
Cub #7: I would sit before a crystal ball and peer,
Cub #8: But all I can do is dream of "Space: The New Frontier".

SERVICE PROJECTS

Make Valentines to distribute to a nursing home, children's hospital or send to troops overseas.
Put together a goodie basket for a needy family.
Make cards for hospital patients.
Usher for church on Scout Sunday.

APPLAUSE & CHEERS

Meteor Shower: Everyone covers their head and yells, "Duck!"
Satellite Applause: Move right hand I circle above head, opening and closing fist while saying in high voice, "Meep, meep, meep"
Robot Yell: Walk stiff-legged and stiff-armed, saying, "Does not compute, does not compute".
Apollo Applause: Count down, "10-9-8-7-6-5-4-3-2-1…Blast off!" with hand, go upward into orbit (circle above head) and say ,"Beep, beep, beep".
Lights in the Sky Applause: Yell "Twinkle, twinkle, twinkle" while making "sparkle fingers" above your head
Buzz Lightyearr: Yell, "To Infinity and Beyond!" while bringing your fisted right hand across your chest, then straighten the right arm and the fingers of the right hand to point straight out from your body.
Star Trek Yell: "Beam me up Scotty!"
First Man on Mercury: Everyone steps in place, lifting knees high and saying, "Ouch, hot, hot, hot!"

STUNTS/TRICKS & PUZZLES

Light from Candy (Shooting Stars): Take wintergreen candy (Lifesavers), put them in a sandwich bag, and take bag and hammer into a dark room or closet. Smash the candy with the hammer. When the candy is smashed, there will be a very brief blue-green flash of light. The crystals in the candy give off light when broken by pressure.
The Sky is Blue: Materials - a clear drinking glass, a flashlight, water, milk, eye dropper. Fill the glass with water. In a dark room, shine the light through the water. The light shines through without scattering. Now, put in a drop or two of milk and mix well. Again, whine the light through the water. The water will look bluish-gray. The mile particles separate and scatter the blue light, just as dust and water vapor do in our atmosphere.
Astronaut test: Have everyone stand and do the following tasks, Stand on one leg, put right hand on right hip, left hand on nose, close eyes. Wait a few seconds, then say, "Dark, isn't it?"
Lights in the Sky: Pretend to be viewing the moon through your pretend telescope. Yell out," Look out! We are being invaded by giant flies!" Take it away from your eye, look at the end, and say as you wipe your brow in relief, " Whew, it was only a fly on the lens!"

Catch A Sheet of Paper: Stand on a chair or ladder. Drop a sheet of paper, and ask some one to catch it fairly between his finger and thumb before it reaches the ground. Not so easy!

GAMES & ACTIVITIES

Oxygen Tank Relay: Divide boys into teams. Use 2 milk jugs filled with water for each team. First cub stands on the starting block of wood with a milk jug in each hand. He runs to the finish line and back and hands off the jugs to boy #2 who has moved up to the starting block. The game progresses until each member of the team has had a turn. The team that has all boys finish first wins.

Solar Eclipse: Toss four six-inch black plastic discs onto a 2'x2' board which has a four inch yellow circle painted on it. The object is to cover the circle ("sun") completely.

Moon Race: Have one plastic two-liter soda pop bottle and a wire coat hanger for each team. Set up the "launch pad" (starting line) and the "moon" (a cone or some other object) for each team. Put the bottle on its side with the opening facing away from the starting line. The starter counts down from 10 and says "Blast Off!" The boys hit the "rocket" with the hanger to propel it to orbit the moon once and return to Earth. The first team to have all boys race wins.

Land Rover Relay: Divide the boys into teams, then have them pick partners. Two cubs stand back to back and lock arms. They run sideways to the finish line and back, then the next twosome goes. One boy cannot pick up his partner. The first team to finish is the winner.

Astronaut Training: This is a good physical fitness relay. One bean bag, one jump rope and one rubber ball are needed for each team. Station these at the turning line, 15 feet from the start. On a signal, the first boy in line runs to the turning point, tosses the bean bag in the air 10 times, jumps rope 10 times and bounces the ball 10 times, then runs back to the starting line and tags off to the next "astronaut", who repeats the actions. The first team to finish is the winner.

Airplane Competition – Each Cub Scout folds his own paper airplane from a sheet of heavy paper. Let the boys have a few minutes to fly their planes and see what they can do, to get the feel of them, to test them out. Then have some contests, such as longest flight, highest ascent, most unique design, most accurate (select a target), longest "hang time" and any others you can think of.

SKITS

Robots

Equipment: Sign "Berger Laboratory" across back of stage area, Box decorated as Robot and sitting on edge of table Sheet hanging off edge of table to conceal scout inside robot box, sign in robot hand "ROBOT LIBERATION"

Personnel: 3-4 Cub Scout Scientists, 1 Cub inside box to speak for Dizzy Scientists enter room, gather around robot. They carry clipboards and wear lab coats.

First Scientist: (pointing to Dizzy's sign) Dizzy, What is the meaning of ROBOT LIBERATION?

Dizzy: (monotone) ROBOT LIBERATION: Act of setting ROBOT free.

Second Scientist: Dizzy, you have everybody in the laboratory upset with this ROBOT LIBERATION business.

Third: I knew we shouldn't have put a pinball machine in the ROBOT lounge!

Fourth Scientist: Where on Pluto did you learn about ROBOT LIBERATION?

Dizzy: Data input from interspace newspapers. Everyone is demanding better working conditions. It is time robots were liberated, too.

Second: Don't get upset. You don't want to blow a fuse. Berger Labs wants to help you. What can we do?

Dizzy: First request. Two oilings per day.

First: You spend too much time around the oil can now. Last year you had a ten day vacation to Mercury. All you did was stand around. Your gears didn't turn over even once the whole time.

Dizzy: Do not think I am not grateful. I am ready to be liberated and have some fun before I rust and can only add and subtract like the older robots.

Second: Berger Labs doesn't want you to leave, **Dizzy.** Give us a minute to talk this over. (Scientists huddle together)

Third: :Dizzy, we have agreed to your demands. .

Dizzy: I have another request.

Fourth: Okay, Dizzy, whatever you want. We don't want to lose you.

Dizzy: "Dizzy" is not a dignified name for a robot. Third request: a different name--something with class.

First: Whatever you want Dizzy. Berger Lab will be happy to oblige.

Dizzy: I want to be called "KING".

Second: King will be just fine. As long as you stay with us, you can have whatever you want. Just remember from now on you can.

All Scientists: HAVE IT YOUR WAY AT BERGER, KING.

AUDIENCE PARTITIPCATIONS

The Cubs Big Adventure

CUBS OR CUB SCOUTS: Yeah, Cub Scouts!
DEN LEADER: Tuesday again and here they come!
BALLOON: Big and Round and full of gas!
HELICOPTER : Up and down and away we go!
ROCKET SHIP: 3…2…1…Ignition and lift off!

The **CUBS** and their **DEN LEADER** were at the big air show. The **CUBS** and their **DEN LEADE**R were looking at a great big **BALLOON** full of helium. The man with the **BALLOON** offered to take the **CUBS** and their **DEN LEADER** for a trip to the clouds, but the brave **DEN LEADER**, who remembered she had a pressing engagement, and the **CUBS** had to refuse the kind man with the big **BALLOON**.

The **CUBS** and the **DEN LEADER** then went to see the **HELICOPTERS** which looked like big grasshoppers. The pilot of one of the **HELICOPTERS** was also a kind man, like the one with the **BALLOON**. He offered to take the **CUBS** and their **DEN LEADER** on a **HELICOPTER** trip over the town. The **CUBS** were eager to make the **HELICOPTER** trip, but the **DEN LEADER** reminded them about her pressing engagement. The **CUBS** and their **DEN LEADER** then went to the space booth and found a large **ROCKET SHIP** on display. The **ROCKET SHIP** had space for eight people, so the **DEN LEADER** and her seven **CUB SCOUTS** went into the **ROCKET SHIP** to look around. While one **CUB SCOUT** showed his **DEN LEADER** a snake he had found on the grounds, another **CUB SCOUT** pulled the red handle which was marked, "Do not Touch!" The **ROCKET SHIP** gave a shudder, then zoomed by the kind man with the **BALLOON** and the **HELICOPTER** pilot and raced into orbit. The **ROCKET SHIP** was launched, not with a brave astronaut, but with a den of **CUB SCOUTS** and their **DEN LEADER**, who visited the air show while studying the theme, " **CUBS** in the Future".

The Story of the Galaxy Rangers and the Evil Space Slime

THE GALAXY RANGERS: We fly through space and never rest because our Motto is "Do Your Best"
SPACE BOY ZOOM: Get back you space slime creeps
SPACE SLIME: Slurp Slurp
FRIENDLY ALIENS: Long live and prosper

Far into the future a brave and gallant group of boys who roamed the universe doing good deeds were known as the **GALAXY RANGERS**. Their leader **SPACE BOY ZOOM** was always looking for ways for the **GALAXY RANGERS** to perform good deeds. One day **SPACE BOY ZOOM** was sent an urgent message from **FRIENDLY ALIENS** on the planet Fred. The **FRIENDLY ALIENS** were being attacked by **SPACE SLIME**. **SPACE BOY ZOOM** rounded up the **GALAXY RANGERS** and took off for the planet Gorp to battle the **SPACE SLIME**. When **SPACE BOY ZOOM** and the **GALAXY RANGERS** arrived on the planet Fred they found the **FRIENDLY AILENS** were surrounded by the big, drooly, smelly green and orange **SPACE SLIME.** "Help us! Help us!" cried the **FRIENDLY AILENS**, "the **SPACE SLIME** are coming closer and closer and won't let us out of our city." **SPACE BOY ZOOM** flew off to confront the **SPACE SLIME**. The **GALAXY RANGERS** wondered will he use the transmorgifer ray or maybe the anti gravitatinal disrupter? But **SPACE BOY ZOOM** used his universal translator and just talked to the **SPACE SLIME**. He returned to the **FRIENDLY AILENS** and explained that the **SPACE SLIME** were just hungry and wanted some of their garbage to eat. The **FRIENDLY AILENS** were really excited, "We have had a problem with our garbage. It's been piling up all over the place and we didn't know what we were going to do with it. Now our problem is solved thanks to you **SPACE BOY ZOOM** and your **GALAXY RANGERS**."

"Tell us **SPACE BOY ZOOM** how did you become so wise? " "Well," he said, "my great great great grandfather taught me. When he was a boy he belonged to a group a lot like the **GALAXY RANGERS**. They were known as Cub Scouts and their motto was, "Always Do Your Best". I guess a really good idea never grows old.

Crafts

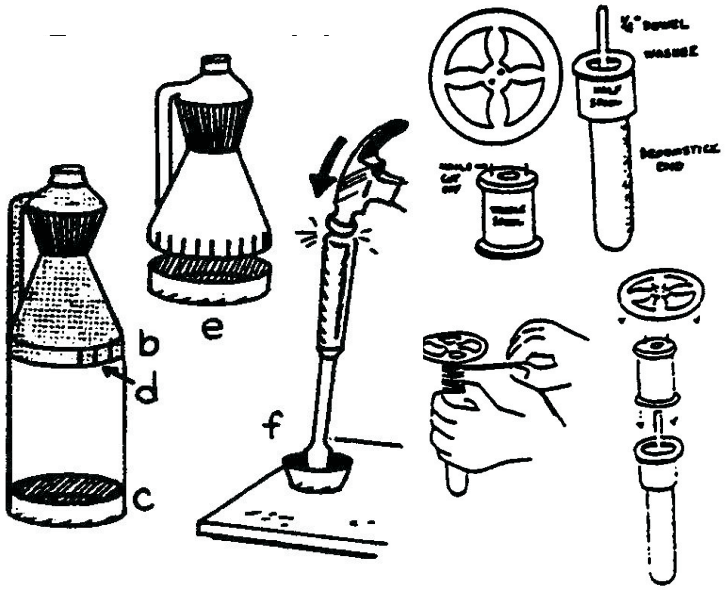
Space Rocket Bank

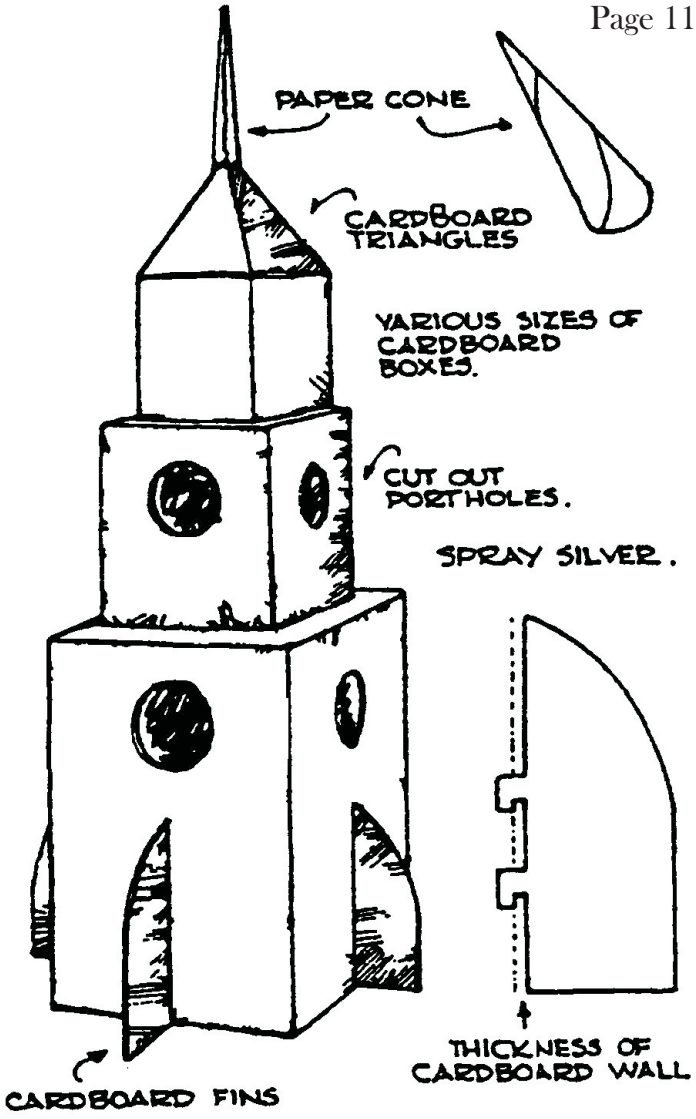
Materials Needed:
half-gallon fabric softener jug and cap,
plaster of parts, silver paint, flag decal (or substitute), felt-tip marker

1 .Cut jug V2 inch below bulge under handle (b).
2. Cut jug 1 1f4 inches from bottom (c).
3. Make V 2-inch cuts in bottom of top half (d). Bend these tabs to inside of container (e). Set these tabs down into bottom section from step 2,
4. Mix plaster of parts. Fill bottom deep enough to catch tabs. Allow to dry.
5. Paint silver. Add flag decal and name of ship.
6. Cut a slot in cap by setting cap on a small piece of wood. Place blade of a screwdriver against cap and tap handle of screwdriver with a hammer, Move blade of screwdriver along top of cap as it cuts through (f).
7. Paint cap silver. When dry, screw it onto top of bank.

Flying Saucer

1. Cut off bottom of bleach bottle or use heavy lid for saucer. It should be approximately 6" diameter, with outside rim 3/8" wide. Blades are 1 V2" at wide point V2" where they join center. Center is 1" diameter. Drill center holes for nails.
2. Drive 2 nails in whole spool. Clip off nail ends.
3. Saw other spool in half. Insert dowel. Glue dowel in half spool and half spool to cut-off broom handle. Slip washer over dowel.
4. Wrap about I foot of cord around spool as shown, and tug cord toward you. The flying saucer will take off in a whirl.





Astronaut Costume : The basic costume can be a pair of coveralls dyed electric blue or gray. Or, you can use an old sweat shirt and sweat pants or ski type pajamas which have been dyed or sprayed painted.

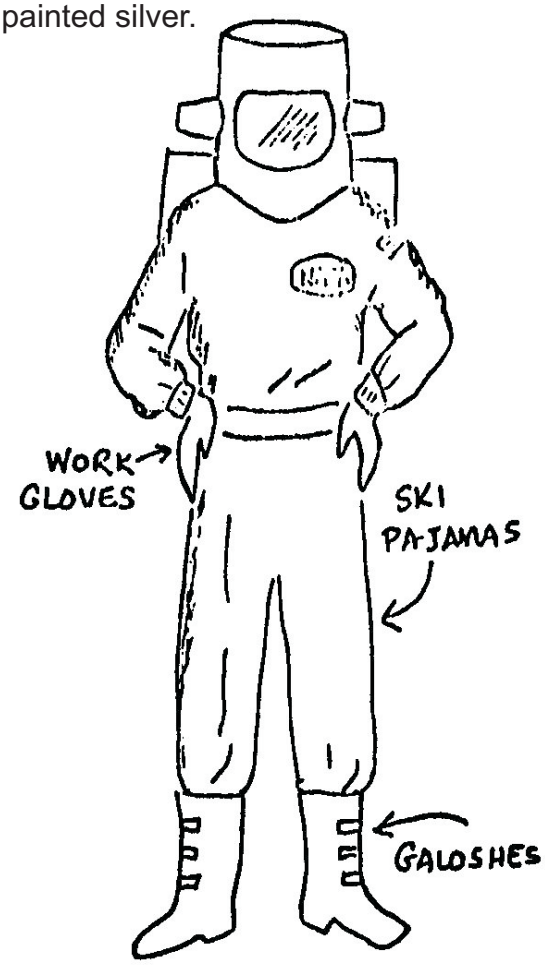
Helmet: This can be made from a 3 gallon ice cream carton. Glue on paper cups or typewriter spools for earphones. Cut out face opening and cover with light weight plastic or plastic wrap. Use ski boots or galoshes wrapped in foil.

Oxygen Tank: Use two round oatmeal cartons taped together and spray painted - or other small box. Run rubber tubing or plastic tubing or plastic clothesline from oxygen tank for space suit.

Gloves: Use old work gloves. Spray paint silver.

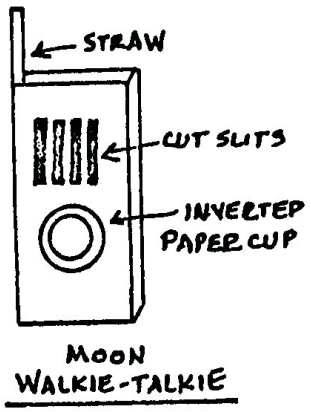
Ray Gun: Use two oval-shape plastic detergent bottles - one for the barrel and one for the handle. On the narrow side of the 'barrel' bottle, cut a narrow oval tab near bottom, as shown. Insert neck of 'handle' bottle into opening

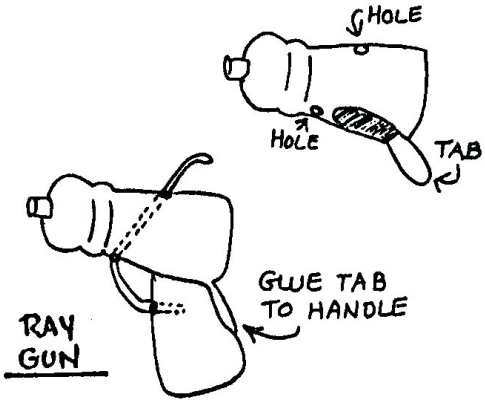
and glue tab to side of handle. For trigger, cut a flexible strip of plastic and insert through holes as shown, with one end sticking out of top of gun and the other end bending back into handle. Spray paint.
Walkie Talkie: Spray paint a clean quart size milk carton black. Cut slits for speakers. Glue on a straw for antenna and paper cup which have been painted silver.

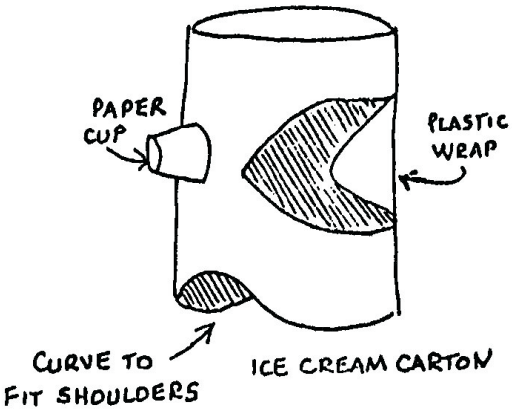


Thousands Of Cub Scouts Before You
Materials: Bobcat badge and card
Participants: Cubmaster, New Bobcat and parents **Cubmaster:** A young boy stood in front of a group of people. It was his first Cub Scout Pack Meeting over 66 years ago. He lifted his right arm and held 2 fingers in the air to give the Cub Scout Sign and said... I, promise to do my best, To do my Duty to God And my country, To be square and To obey the Law of the Pack. Since that night, hundreds of thousands of boys have repeated the same procedure as they became Cub Scouts. Tonight, we are welcoming (name of the boy), to our pack and invite his family to come forward as we present his Bobcat Badge. Will the parents and new Bobcat recipient please come forward? (Name of the boy), you have indicated that you wish to become a part of the Cub Scout program. Therefore join the ranks of many young men, who began their adventure in Scouting as a Cub Scout in years ago. In doing so, you have learned, as they have, the symbols of the Cub Scouts...The Cub Scout Sign, Handshake, Salute and Motto. You are able to repeat the Cub Scout Promise and the Law of the Pack. As your Cubmaster, I now ask if you are ready to become a Bobcat in our Pack, and accept the obligation of the Cub Scout Promise?

New Bobcat: Yes, I am.
Cubmaster: Will all the Cub Scouts present please stand and join (name of the boy), and myself in repeating the Cub Scout Promise, just as the Cub Scout of years ago have. (Raise your arm in the Cub Scout Sign.) I promise to Do my Best, To do my Duty to God, And my Country. To help other people and, To Obey the Law of the Pack. (Name of the boy), you have promised, as many thousands of Cub Scouts before you to do







your best as a Cub Scout. On the behalf of all the boys who have worn the uniform of a Cub Scout in years past, to remember your Promise and to wear your Cub Scout uniform with pride and honor.
Welcome to our Pack. I am giving your parents your Bobcat Badge, they will sew it on your uniform when you have done a Good Turn as a Cub Scout.
(Hand the badge to the parents. Shake hand with the new Cub Scout, using the Cub Scout Handshake).

ADULT LEADER RECOGNITION

Participants
A lot of participants are like wheelbarrows - no good unless pushed.
Some are like canoes - they need to be paddled.
Some are like kites - if you don't keep a string on them they flyaway.
Some are like kitten - content when petted.
Some are like footballs - you can't tell where they'll bounce next.
Some are like balloons - full of air and ready to blow up.
Some are like trailers - they have to be pulled.
But most are like a good watch - open to face, pure gold, quietly busy and full of good works.
Firecracker Award – for the person who did a bang up job.
A jar of Grape Jelly – We're so "grapeful" for your help.
A gift certificate to a Mexican Restaurant – You added spice to our pack.
A Payday Candy Bar – for the person who really helped out.

CLOSING CEREMONIES

Closing:
A den of eight Cub Scouts are lined up across the stage and the curtain opens. Each boy is in uniform and holds an astronaut's helmet. The follow poem may be read by a narrator or each boy can say his two lines. As each set of two lines are read, the boy puts on his helmet.

Many a Cub Scout tis true
Had dreamed of becoming an astronaut
And we must always remember
These dreams might not be for naught.
For most of our astronauts
Were scouts when they were young.
The training that scouting gives
Has many praises to be sung.
Just as men in space exploration
Tackle their jobs with courage and a firm hand
We should tackle our earthbound problems
To make this a better land.
For we can preserve our environment
By increasing our knowledge each day
And using our courage and imagination
In scouting and the astronaut way.

ALL

So let us ever have present
Those famous words in our mind
One small step for Man..
One giant leap for Mankind.

(Each boy has a pair of large astronaut footprints and lays them down in front of him. He then takes a step to stand on the footprints as the curtain closes)

Guiding Stars

The Cubmaster speaks: For thousands of years people have grouped the stars together as figures or constellations. This was probably done by the shepherds as they lay on the grass and looked up at the night sky while tending their sheep. They could visualize the stars forming pictures of heroes, kings, queens, men, maidens and monsters. The best known constellation is the Big Dipper. As you look at the constellation, sight upward, beginning with the stars forming the lower side of the Big Dipper,. The brightest star you will find is the North Star, which for centuries was the guiding star of all travelers. It remains in the same place all the time. Cub Scouts – you have several "guiding stars" in your life that help point the way every day:
The Cub Scout Promise
The Law of the Pack
The Bible
Your minister, priest or rabbi
Your teachers
Your parents.
These are like the North Star, steadfast and true. They will help you to let your light shine to help others find the way.

WEB SITES

These sites are current as of 12-22-05

Http://www.infostarbase.com/tnr/xmas/merry.html
Christmas Stories - How to Say Merry Christmas in different languages.
Http://www.kidsdomain.com/holiday/index.html
Games, presents to make, recipes...
Http://spaceplace.jpl.nasa.gov/en/kids/cubscouts/index.shtml Cub earn their Achievements and Electives at the Space Place!